

CRYSTAL LAKE CLUB

GOLF RULES

See definition notes on last page.

1. Out of Bounds (White Stakes)

On and across all roads, parking lots, white stakes, home lots, outside fences or course boundaries. If you go **Out of Bounds**, you may drop within 2 club lengths from the point you **last crossed** the out of bounds margin and assess yourself a 1 stroke penalty.

2. Lost Balls

Same rules as Out of bounds.

3. Unplayable Lies

Player has the right to declare ball unplayable and need not identify the ball if in a tree for example. You may drop within 2 club lengths no nearer the hole and assess yourself a 1 stroke penalty.

4. Lateral Hazards (Red Stakes)

Holes played with lateral hazards are defined by red stakes. If your ball rests within one of these areas, play it as it lies. You may remove loose impediments and ground your club without penalty. You may also drop it within 2 club lengths from the point it **last crossed** the hazard line no nearer the hole and assess yourself a 1 stroke penalty.

5. Signs, Sand Boxes etc.

These are movable objects and therefore are in play. If your swing, stance or flight of the ball is hampered by these objects, they may be temporarily moved.

6. Power Poles and Accessories

Electrical poles, electrical boxes and wires on the course are immovable objects. If you hit one you may, if you choose, replay the shot without penalty or play it as it lies. If your swing or stance is hampered by these objects, you may take relief and drop the ball within 1 club length of the point of relief no nearer the hole without penalty.

7. Waste Bunkers

These bunkers are defined as being without a rake. You may ground your club and get free relief from any vegetation within these bunkers.

8. Hole #3

If a ball is hit behind the screen on #2 tee, avail yourself of a free drop in the marked "drop area".

9. Improving Your Lie

You may clean and move your ball any way you choose 6 inches sideways or backwards no closer to the hole without penalty except in a hazard or bunker.

10. Free Drops

All fences, flowerbeds, sprinkler heads, ground under repair, cart paths, cement drains, OB stakes, pygmy palms on #8 and #17, storage shed on #3 and the pump house on #11. Drop within 1 club length from the nearest point of relief no nearer the hole.

11. Two Stroke Penalty

- * Taking relief outside of bunker for unplayable ball in bunker. Taking relief in the bunker is still a 1 stroke penalty.
- * Playing the wrong ball.
- * Hitting another player's ball on the green while putting.

12. Fire Ants / Tree Roots

If your ball is on or near an ant hill or is near tree roots that make it unsafe to swing, have it **verified** by a member of your group and take the nearest relief sideways or backwards no nearer the hole without penalty.

13. Teeing Ground

- * Men tee off from the white tees.
- * Men 80 and older tee off from the gold tees or the gold side of the red tees.
- * Women tee off from the red tees.
- * Women 80 and over tee off from the mowed area ahead of the red tees most forward on the teeing ground.

14. Putting

If your ball comes to rest in the trench that surrounds the greens, you have 3 choices with no penalty.

- * Play the ball as it lies.
- * Move the ball back no more than 6 inches.
- * Move the ball left or right on the green, no closer to the hole and no more than 6 inches in front of the trench.

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Notes:

- * Stroke and distance is another term for replaying the shot. You will assess yourself a 1 stroke penalty.
- * If you have no choice for taking relief other than nearer the hole take the point the least closest.
- * A club length is the longest club in your bag other than the putter.

These rules were adopted by a joint golf committee of men and women on January 1, 2019, updated December 2019.